

# Spelling Rummy

This game helps you learn to spell.

**Needed:** flashcard sets. Two or more players.

## Rules

1. Print out several copies of the following flashcards:  
Letter Flashcards  
Vowel and Vowel Sounds Flashcards  
Blends and Endings Flashcards
2. Cut the flashcards apart on the lines.
3. Mix up the flashcards and place them in a stack.
4. Deal 7 cards to each player. Players look at their hands. If they can make a word using the cards in their hand, they do so. They should lay down the word, spelled correctly, in front of them.
5. Each player then takes a turn drawing a card from the deck. They can keep the card in their hand for future use, make a new word and lay it down, or add to a word that is laying in front of them (i.e., add an S to the c, a, and t in front of them).
6. Capital letters may only be used at the beginning of each word.
7. Vowel sound a\_e, e\_e, i\_e, o\_e, and u\_e cards may only be used if a consonant card is placed with them to show what letter would go in the \_ space (i.e., s, h, a\_e, and p to make the word shape).
8. Play continues until all the cards in the deck are used.

## Determining a winner

1. Count up the number of cards placed in front of a player that form words. Any cards that do not form words must be returned to the player's hand.
2. Count up the number of cards remaining in the players hand. Then subtract the number of cards in the players hand from the number of cards they have used to make words. The player with the most points wins.

## Variations

1. Players may also choose to play several games until one player reaches a predetermined score (i.e., first player to reach 100 points wins).